Simple "MODIS-Simulator" A light alternative for some applications

Johannes Quaas, MPI for Meteorology, Hamburg

What should a simulator do? - emulate retrievals in GCM (not really forward operator)

1a) subgrid-scale sampling
1b) (passive instrument) 2D view of cloud fields
2) provide consistent sampling
3) account for retrieval sensitivity

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 2D cloud top quantities from 3D cloud field using overlap assumption

(instead of SCOPS)



• Sampling of daily fields at satellite overpass time

(here: just choosing latitude according to local solar time $\pm \frac{1}{2} \Delta t$)

 Visible clouds only (τ_c > 0.3) (to account for instrument sensitivity)







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- useful to sample 2D cloud-top properties (cloud-top droplet effective radius, cloud-top temperature, cloud-top phase etc.)
- cheap & easy to implement
 accurate enough for comparability given coarse GCM clouds
- has been applied in aerosol indirect effect model intercomparison (AEROCOM; Quaas et al. ACP 2009)
- implemented in several of our models
 HadGEM2 Nicolas Bellouin / Olivier Boucher
 LMDZ Yves Balkanski / Michael Schulz
 ECHAM5 Ulrike Lohmann / Johannes Quaas

plus CAM-NCAR, CAM-Oslo, CAM-PNNL, CAM-Umich, GFDL, GISS, SPRINTARS





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```
Simple "MODIS Simulator"
thres_cld = 0.001
thres_cod = 0.3
IF ( iovl = random OR iovl = maximum-random ) THEN
 tcc(i) = 1.
ELSE
  tcc(:) = 0
ENDIF
icc(:) = 0
lcc(:) = 0
ttop(:) = 0
cdr(:) = 0
icr(:) = 0
cdnc(:) = 0
D0 i=1.nx
       D0 k=2,nz ! assumption: uppermost layer is cloud-free (k=1)
               IF ( cod3d(i,k) > thres_cod and f3d(i,k) > thres_cld ) THEN ! visible, not-too-small cloud
                       ! flag_max is needed since the vertical integration for maximum overlap is different from the two others: for maximum, tcc is the
                       ! ftmp is total cloud cover seen from above down to the current level
                       ! tcc is ftmp from the level just above
                       ! ftmp - tcc is thus the additional cloud fraction seen from above in this level
                       IF ( iovl = maximum ) THEN
                               flag max = -1.
                               ftmp(i) = MAX( tcc(i), f3d(i,k)) ! maximum overlap
                       ELSEIF ( iovl = random ) THEN
                               flag max = 1.
                               ftmp(i) = tcc(i) * (1 - f3d(i,k)) ! random overlap
                       ELSEIF ( iovl = maximum-random ) THEN
                               flag_max = 1
                               ftmp(i) = tcc(i) * ( 1 - MAX( f3d(i,k), f3d(i,k-1) ) ) / &
                   ( 1 - MIN( f3d(i,k-1), 1 - thres_cld ) ) ! maximum-random overlap
                       ENDIF
                       ttop(i) = ttop(i) + t3d(i,k) * (tcc(i) - ftmp(i))*flag_max
                       ! ice clouds
                       icr(i) = icr(i) + icr3d(i,k) * ( 1 - phase3d(i,k) ) * ( tcc(i) - ftmp(i) )*flag_max
                       icc(i) = icc(i) + (1 - phase3d(i,k)) * (tcc(i) - ftmp(i))*flag max
                       ! liquid water clouds
                       cdr(i) = cdr(i) + cdr_3d(i,j) * phase_3d(i,k) * (tcc(i) - ftmp(i)) * flag max
                       cdnc(i) = cdnc(i) + cdnc3d(i,j) * phase3d(i,k) * ( tcc(i) - ftmp(i) )*flag_max
                       lcc(i) = lcc(i) + phase3d(i,k) * (tcc(i) - ftmp(i))*flag_max
                       tcc(i) = ftmp(i)
               ENDIF ! is there a visible, not-too-small cloud?
       ENDD0 ! loop over k
       IF ( iovl = random OR iovl = maximum-random ) THEN
               tcc(i) = 1. - tcc(i)
       ENDIF
ENDDO ! loop over I
```





MODIS Simulator

- More elaborate MODIS simulator available in COSP (R. Pincus et al.)
- uses COSP subcolumn sampler
- better account for instrument sensitivities
- creates joint histograms
- recommended for future use



